

**PRODUCT:** DARK FOAM GLAZE

**PART NUMBER:** 100042      **Quart**      **12 units/case**

**DESCRIPTION:** A creamy bodied glaze formulated to remove swirl marks, ultra fine sand scratches and oxidation. Designed for dark-colored vehicles. Evens color tone and restores color clarity and depth. Rinses quickly and easily from jambs, moldings, and emblems. Excellent for all types of paint finishes. " Air dried, Baked or Infra-red." Contains no silicones or waxes.

**USES:** Removal of paint imperfections on fresh or cured paints. Restore color and gloss to dark color surfaces.

**APPROVED FINISHES:** All type paints and curing methods.

**All paint coatings are different in their drying and curing characteristics based on their chemistry, drying mechanism, (air dry vs. bake), and environmental conditions. It is important that proper sanding and buffing times (based on the type of coating) are followed according to the paint manufacturer's recommendations.**

**PREPARATION:** Follow the steps for Compounding and Machine Glazing before applying DARK FOAM GLAZE.

**APPLICATION:** Apply product sparingly, enough to work a two foot square area, onto the repair area. Spread product with foam polishing pad and begin buffing with light to moderate pressure at 1200-1600 rpm's. Continue buffing until gloss is obtained.

**FINISH:** Wipe down surface with soft, clean, dry cloth to remover residue and dust.

**TECHNICAL SPECIFICATIONS:**

• Appearance	Dark gray creamy liquid
• VOC	Refer to Section 9 of the Safety Data Sheet
• Residue clean-up	Excellent
• Water Soluble	Yes
• Maximum sanding grit	3000-4000
• Scent	Solvent

**SAFETY & HANDLING:** Read all directions and warnings prior to using Evercoat products.

Safety Data Sheets can be found online at [www.evercoat.com](http://www.evercoat.com).

**CAUTION:** **Keep product from freezing.**

**NOTES:** Always shake product before using  
Inspect repair area for sand marks, in some cases all marks are not removed due to buffing pad and buffing technique; a second application maybe necessary.